

SKY AND MUD

ASL Scenario PBDYO TAC 1



Victory Conditions:

Before play, the French player secretly chooses one of the 3 following VC:

1. Control 13 of the 17 buildings of boards 4 and 18.
2. Exit 20 Good Order VP along the eastern edge (prisoners do not count).
3. No Good Order Italian unit on a hex of road 4GG5-Y3-18Q9-Q7-P6-I1.

The French win if the chosen condition is met at game end.

SOUTH OF PONT-DU-FAHS, TUNISIA, 22 DECEMBER 1942:

As the Allied offensive against Tunis bogged down, the French Headquarter prepared a small-scale action whose objective was to take control of the Pont-du-Fahs area. The terrain was mountainous and reputedly "tank-proof". The available transportation pool and communications systems were archaic: wagons were added to the first and pigeons were used for the second. The troops were painfully brought into attack position: on wet and muddy tracks under a constant rain. Facing them, the Italian *Superga* division held a 50-km wide front based on strongpoints about which the French intelligence gave only very limited knowledge. The attack, launched on the 20th, met a stiff resistance; resumed the next day, it met some local success but quickly bent under the German and Italian counter-attacks. The *Henchir Moussa* crossroad saw particularly hard-fought action and the 4th RCA had to withdraw around 1500.

Board Setup



	4
	18

Balance

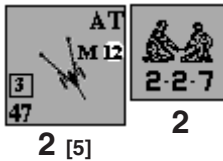
⦿ Increase the French SPP by 5% (FRH)

≡ Increase the Italian SPP by 5% (FRH)

≡ Italians set up first	⦿	1	2	3	4	5	6	7	8	9	END
⦿ French move first											



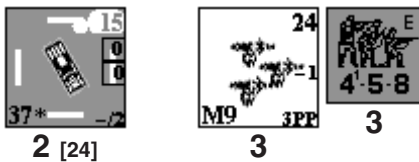
Elements of the Superga Division [ELR: 2-3]
set up on/east of hexrow Z {SAN: 2-5}



BB: 45 SPP
Reinforcements: ≤ 25%
Lists: Superga
PBDYO: Tunisia 11/42-5/43 Italian lists



Elements of the 4th RCA [ELR 3]
enter along the western edge on/after Turn 1 {SAN: 2-3}



BB: 75 SPP
Reinforcements: ≤ 50%
Lists: RCA
PBDYO: Tunisia 11/42-5/43 French lists

SSR:

1. EC are wet without wind at scenario start. Weather is Overcast.
2. Road Bonus is NA for all vehicles.
3. French offboard observers set up at level 3 on the western edge. Italian offboard observers set up at level 3 on the eastern edge.
4. French reinforcements enter along the western edge. Italian reinforcement enter along the eastern edge
5. AFV crews may not voluntarily abandon their vehicles.

Scenario Design: Jean-Luc Béchenec, Sylvain Ferreira and Philippe Naud '94

AFTERMATH:

The 3rd Regiment of the 4th RCA attacked again on 22nd of December and took back the *Henchir Moussa* crossroad during the morning. Some elements of the 2nd Regiment of the 4th RCA, with armored cars and D1 tanks, held off two Italian counterattacks at 1200 and 1900. But this success stood short-lived. After a break, the French attack exhausted itself, got stuck and finally failed.